

Pack Holiday 1997
Hope Hill Meopham Kent

“Knights of the Round Table”

Leaders in Camp

Pauline Pass	Camp Leader	A.D.C. Cubs
Rosemary Oakwell	Medical Officer	D.C.S.L.
Ken Thompson	Transport Manager	D.C.S.L.
Sheila Hardy	Historical Advisor	A.C.S.L.
Darren Dowling	Technical Advisor	A.C.S.L.
Norman Egan	Tea Boy Assistant	A.C.S.L.
Jane Row	Artistic Advisor	B.L.
Dick Brown	Tea Boy	Fellowship
Malcolm Murchie	Assistant Transport	Instructor
Stuart Pass	Sports Director	Instructor

Activity Badges to be Aimed For

Scientist

Explorer

Entertainer

“Knights of the Round Table”

Saturday 16th August

- 3:00 p.m. Arrive at Camelot.
Provision the castle for a long siege (unload stores)
Refreshments.
- 3:45 p.m. Explore the Kings Lands. (Tour of camp site)
- 4:30 p.m. Shields + Banners. (Handcraft)
- 6:00 p.m. Tea. Work Sixes. (Washing up etc.)
- 7:00 p.m. Walk to Local Village.
- 8:30 p.m. Game: “Run Outs” (Pages v Squires)
- 9:30 p.m. Supper. Wash + Bed.

Wet Weather Programme

As dry programme until

- 3:45 p.m. Draw Maps of Kings Land
- 7:00 p.m. Crusade! Board Game
- 7:45 p.m. Practice Campfire Skits.
- 8:30 p.m. St. George and The Dragon (Relay Game)

Sunday 17th August

- 7:30 a.m. Rise. Wash. Dress. Morning Exercises.
- 8:30 a.m. Breakfast. Work Sixes. Grand Howl. Flag. Scouts Own.
- 10:00 a.m. Abseiling, Amateur Radio.
- 12:45 p.m. Wash + Brush Up.
- 1:00 p.m. Lunch. Work Sixes. ½ Hour Rest.
- 2:30 p.m. Merlin's Magic. (Scientist Badge)
- 3:30 p.m. Ye Olde Tuck Shoppe.
- 4:00 p.m. Puppet Making. (Entertainer Badge)
- 5:15 p.m. Prepare for Jousting Tournament. (Hobby Horses)
- 6:15 p.m. Tea. Work Sixes.
- 7:15 p.m. Game: Swedish Long Ball. Flag Down.
- 8:15 p.m. Indoor Board Games.
- 9:30 p.m. Supper. Wash. Bed.

Wet Weather Programme

As dry programme.

Monday 18th August

- 8:00 a.m. Rise. Wash. Dress. Morning Exercises.
- 9:00 a.m. Breakfast. Work Sixes. Grand Howl. Flag. Kit Inspection.
- 10:00 a.m. Orienteering. (Explorers Badge)
- 11:00 a.m. Refreshments. Orienteering Continued.
- 12:45 p.m. Wash + Brush Up
- 1:00 p.m. Lunch. Work Sixes. ½ Hour Rest. Write Postcards Home.
- 2:30 p.m. Merlin's Market. (Handcraft in Exchange for Grouts)
- 3:30 p.m. Ye Olde Tuck Shoppe. Merlin's Market Continued.
- 5:00 p.m. Free Time
- 5.45 p.m. Tea. Work Sixes.
- 7:00 p.m. Merlin's Magic. (Scientist Badge) Flag Down.
- 8:30 p.m. Game: Non-stop Football.
- 9:30 p.m. Supper. Wash + Bed.

Wet Weather Programme

As Dry programme but compass work done indoors.

Tuesday 19th August

- 8:00 a.m. Rise. Wash. Dress. Morning Exercises.
- 9:00 a.m. Breakfast. Work Sixes. Grand Howl. Flag.
- 10:30 a.m. Visit to Fort Amherst. Then Swimming After Lunch.
- 5:00 p.m. On Return Free Time.
- 5:45 p.m. Tea. Work Sixes.
- 7:00 p.m. Build Shelters. (Explorer Badge) Flag Down.
- 8:30 p.m. Indoor Games/Camp Fire Rehearsal.
- 9:30 p.m. Supper. Wash. Bed.

Wet Weather Programme

As Dry Programme but shelters built indoors.

Wednesday 20th August

- 8:00 a.m. Rise. Wash. Dress. Morning Exercises.
- 9:00 a.m. Breakfast. Work Sixes. Grand Howl. Flag.
- 9:45 a.m. Firelighting. (Explorer Badge)
- 11:00 a.m. Refreshments.
- 11:30 a.m. Merlin's Magic. (Scientist Badge)
- 12:30 p.m. Wash + Brush Up.
- 12:45 p.m. Lunch. Work Sixes. ½ Hour Rest.
- 2:15 p.m. Treasure Quest. (In search of the Holy Grail)
- 3:30 p.m. Ye Olde Tuck Shoppe.
- 4:15 p.m. Castle Building + Catapults.
- 6:00 p.m. Tea. Work Sixes.
- 7:00 p.m. Puppet Plays. Flag Down
- 8:00 p.m. Jousting.
- 9:30 p.m. Supper. Wash. Bed.

Wet Weather Programme

As Dry Programme Until

9:45 a.m.

Thursday 21st August

8:00 a.m. Rise. Wash. Dress. Morning Exercises.
9:00 a.m. Breakfast. Work Sixes.
10:00 a.m. Depart For Chatham.
7:30 p.m. Return. Free Time.
8:00 p.m. Magic Tricks and Leaders Entertainment.
9:30 p.m. Supper. Wash. Bed.

Wet Weather Programme

As Dry Programme.

Friday 22nd August

- 8:00 a.m. Rise. Wash. Dress. Morning Exercises.
- 9:00 a.m. Breakfast. Work Sixes. Grand Howl. Flag. Kit Inspection.
- 10:00 a.m. Scavenger Hunt.
- 11:00 a.m. Refreshments.
- 11:30 a.m. Make Bows + Arrows.
- 12:30 p.m. Wash + Brush Up.
- 12:45 p.m. Lunch. Work Sixes. ½ Hour Rest.
- 2:15 p.m. Tournament. (Using Bows + Arrows)
- 3:30 p.m. Ye Olde Tuck Shoppe.
- 4:00 p.m. Free Time.
- 5:00 p.m. Indoor Board Games.
- 6:00 p.m. Banquet. (Barbecue). Work Sixes.
- 8:00 p.m. Camp Fire.
- 9:45 p.m. Supper. Wash. Bed.

Wet Weather Programme.

As Dry Programme.

Saturday 23rd August

8:00 a.m. Rise. Wash. Dress. Morning Exercises.

9:00 a.m. Breakfast. Work Sixes.

10:00 a.m. Operation Castle Clean Up.

11:00 a.m. Refreshments. Clean Up Continued.

12:00 p.m. Depart For Holy Lands. (Head for Home)